Welcome!

Using Models to Identify Needs & Solutions

Presented by:

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Who is the Audience?

- Designers & Planners
- Decision Makers
- Modelers

 When we say we model, some think of a totally different kind of modeler....



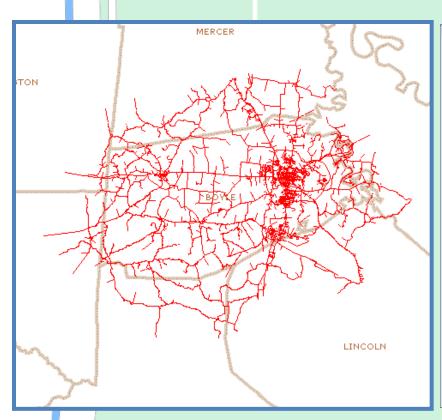


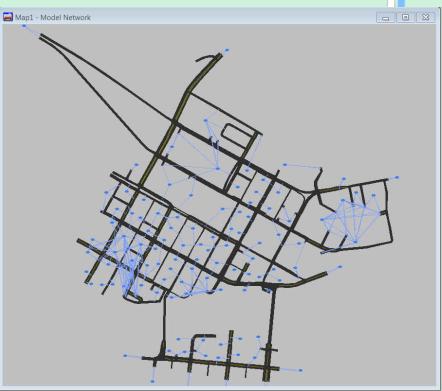


When we say model we're talking about...

Static Area Models

Dynamic Simulation Models





Simulation Models can be 3-D, too



Here are some of Vehicle inputs

| -V | ek | iicl | e | CI | ass | T | at | de | 9 |
|------|-------|-------|-----|-----|-----|-------|----|-----|---|
| 1000 | 10000 | 0.500 | 560 | 80. | 200 | 22,00 | Q, | 225 | к |

| Percentage (%) | | Name | Description | | |
|----------------|---|------|-------------|-----|-----------------------------------|
| 1 | | 5.3 | 26.00 | PC1 | High performance passenger cars |
| 2 | 1 | 33.8 | 30.70 | PC2 | Middle performance passenger cars |
| 3 | | 7.1 | 26.00 | PC3 | Low performance passenger cars |
| 4 | | 44.3 | 16.00 | PU | Pickup trucks or utility vehicles |
| 5 | | 5.5 | 0.00 | ST | Single-unit trucks |
| 6 | | 1.6 | 0.00 | TT | Trailer trucks |
| 7 | | 0.1 | 1.00 | В | Buses |
| 8 | | 0.0 | 0.00 | AB | Articulated transit buses |
| 9 | | 0.0 | 0.00 | Ť | Trains |
| 10 | | 2.2 | 0.30 | M | Motorcycles |

| Parameters Simulation 30 Tools | 0 |
|--------------------------------|----|
| General | 7 |
| Vehicle Fleet | 8 |
| Route Choice | 9 |
| | 10 |
| Driver Behavior | |
| Response to Traffic Control | |
| Bicycles and Motorcycles | |
| Parking | |
| Pedestrian Crosswalk | |
| Mesoscopic/Macroscopic | |
| Capacity and Delay | |
| HCM 2010 Level of Service | |
| Parameter Marker Toolbox | |
| Edit Road Classes | |
| Functional Type Classification | |
| Traffic Control Defaults | |
| Controller Templates | |

Utilities

| Class | Mass (lbs) | Power (hp) | Toll class | Lb/HP |
|-------------|------------|------------|------------------------|-------|
| 9 C1 | 3417.2 | 214.6 | Non-commercial 2 Axles | 15.9 |
| PC2 | 3417.2 | 187.7 | Non-commercial 2 Axles | 18.2 |
| PC3 | 3417.2 | 174.3 | Non-commercial 2 Axles | 19.6 |
| PU | 4188.8 | 174.3 | Commercial 2 Axles | 24.0 |
| ST | 9920.8 | 214.6 | Commercial 3+ Axles | 46.2 |
| TT | 17637.0 | 214.6 | Commercial 3+ Axles | 82.2 |
| В | 11023.1 | 241.4 | Commercial 2 Axles | 45.7 |
| AB | 17637.0 | 268.2 | Commercial 3+ Axles | 65.8 |
| Т | 88184.9 | 2011.5 | Commercial 3+ Axles | 43.8 |
| М | 440.9 | 134,1 | Non-commercial 2 Axles | 3.3 |
| BK | 198.4 | 0.2 | Non-commercial 2 Axles | 990.0 |

Here are some Driver Inputs

Parameters Simulation 3D Tools Wind

General...

Vehicle Fleet...

Route Choice...

Driver Behavior...

Response to Traffic Control...

Bicycles and Motorcycles...

Parking...

Pedestrian Crosswalk...

Mesoscopic/Macroscopic...

Capacity and Delay...

HCM 2010 Level of Service...

Parameter Marker Toolbox

Edit Road Classes...

Functional Type Classification...

Traffic Control Defaults...

Controller Templates...

Utilities

Default Distribution of Desired Speed

| Driver Population (%) | Deviation from Speed Limit (mph) |
|-----------------------|----------------------------------|
| 2.0 | -10.0 |
| 5.0 | +5.0 |
| 15.0 | 0.0 |
| 25.0 | 5.0 |
| 25.0 | 10.0 |
| 15.0 | 15.0 |
| 10.0 | 20.0 |
| 3.0 | 25.0 |

Stop Sime at Stop Signs

| With competing traffic (sec) | No competing traffic (sec) | Percentage (%) |
|------------------------------|----------------------------|----------------|
| 0.5 | 0.0 | 45.0 |
| 0.7 | 0.3 | 25.0 |
| 1.0 | 0.5 | 15.0 |
| 1,3 | 0.7 | 10.0 |
| 1.5 | 1.0 | 5.0 |

Parameters

Vehicle search distance (ft)

Stop distance (ft)

Stop speed (fps)

160.0 5.0 10.0

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Assessing validity

Criteria

Accomplished modelers (n=15)

Decision-makers (n=15)

| Criteria | # mentions |
|-----------------------------|------------|
| Replicates traffic counts | 9 |
| Theoretically plausible | 5 |
| Established practice | 5 |
| Matches calibration targets | 5 |
| Software verification | 4 |
| Sensitivity testing | 2 |
| Market understanding | 2 |
| Parallel studies | 2 |
| Peer review panel | 2 |

| Ontena | # 111611110115 |
|-------------------------|----------------|
| Independent review | 11 |
| Confidence in analyst | 11 |
| Comparable forecasts | 10 |
| Squares with intuition | 8 |
| Free from obvious flaws | 8 |
| Agency/investor buy-in | 6 |
| Effective presentation | 6 |
| Established practice | 3 |
| Aligns with theory | 2 |

mentions

Transparency







Document, document

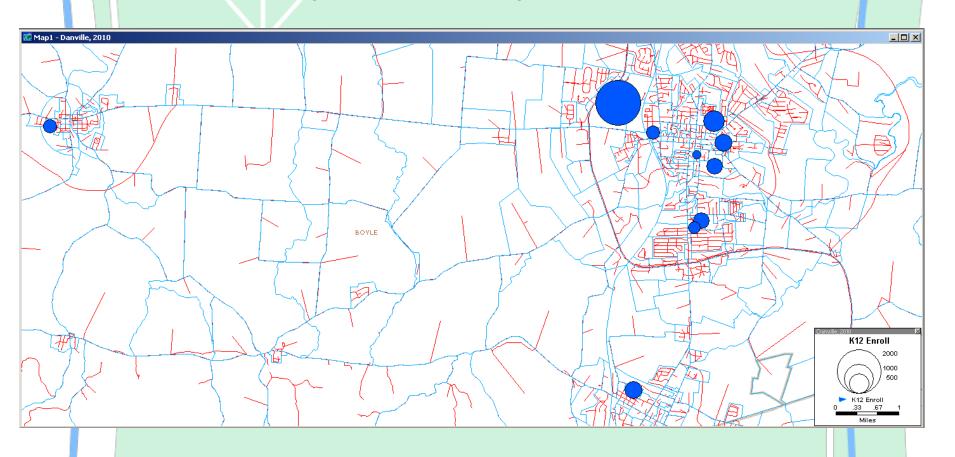
Data is our engine



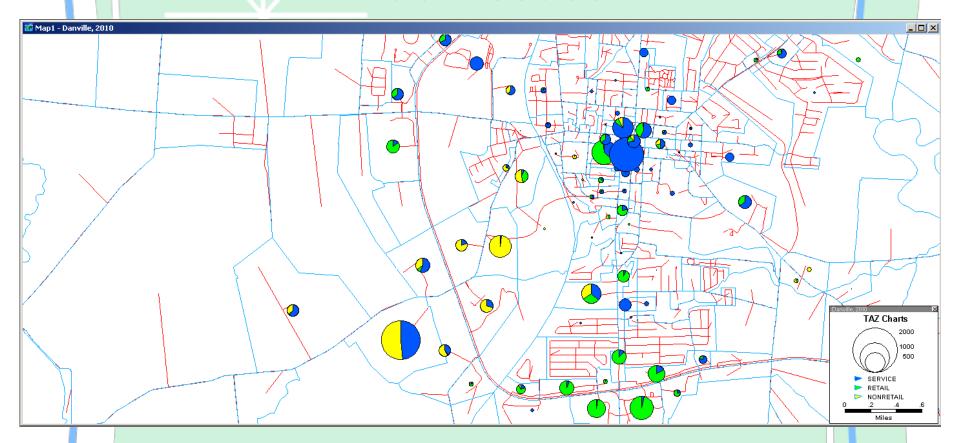
Of course the Ferrari, but we might be OK with a Chevy...



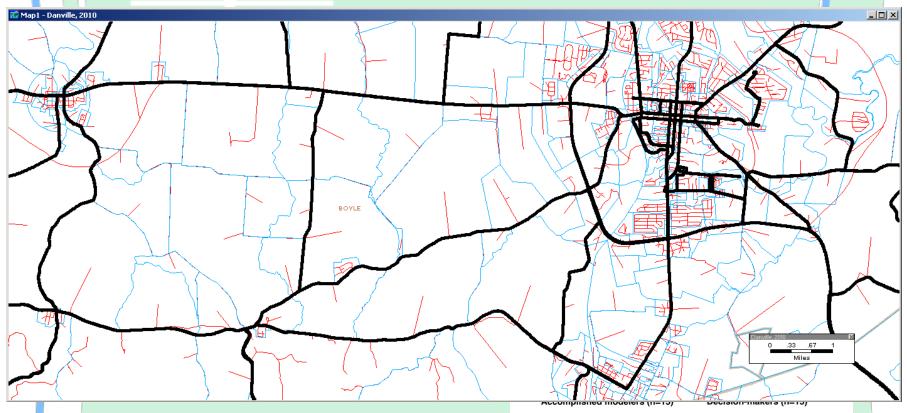
Boyle County Schools



Businesses



Speed Data



| Criteria | # mentions |
|-----------------------------|------------|
| Replicates traffic counts | 9 |
| Theoretically plausible | 5 |
| Established practice | 5 |
| Matches calibration targets | 5 |
| Software verification | 4 |
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| Effective presentation | 6 | |
| Established practice | 3 | 1 |
| Aligns with theory | 2 | |
| | | |

So Scott, what models should we use to Identify Needs & Solutions?

It depends on:

- What is most important issues to address
- The budget
- The time deadline.

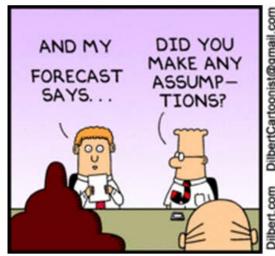
Static Models

- Route Selection-Travel time sensitive models
- Tolling Cost sensitive models
- Road Closure- Regional area models
- Projects where congestion is not an issue

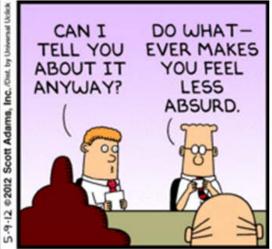
Micro-Simulation

- One-way to Two-way conversions
- Interchange Designs
- Intersection Designs
- Testing operational changes
- Congested Corridors

Lastly, a story....







I hope you have
a new
appreciation for Dilbert.